Apollo design guidelines

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Date:

Name: P. van der Velde

* Collection.Remove, should this return a Boolean indicating if remove was successful?
* Allow predicates for selecting /searching in a collection
* Make API powerful 🡪 Work in layers 🡪 Low level upwards. But make sure that we have a high level abstract API that is easy to use
* Throw exception if a member cannot live up to the design contract (i.e. can’t do it’s job)
* Collections always have to be IEnumerable